

# JUAN ARIAS

## 3D & 2D ANIMATOR

With over a decade of experience as a 3D & 2D CG Character Animator and VFX Artist in the animation and VFX industries, I bring a wealth of expertise and creativity to every project. From contributing to VFX films, TV series, and short films to showcasing proficiency in industry-standard software, I am adept at crafting captivating animations and visual effects.

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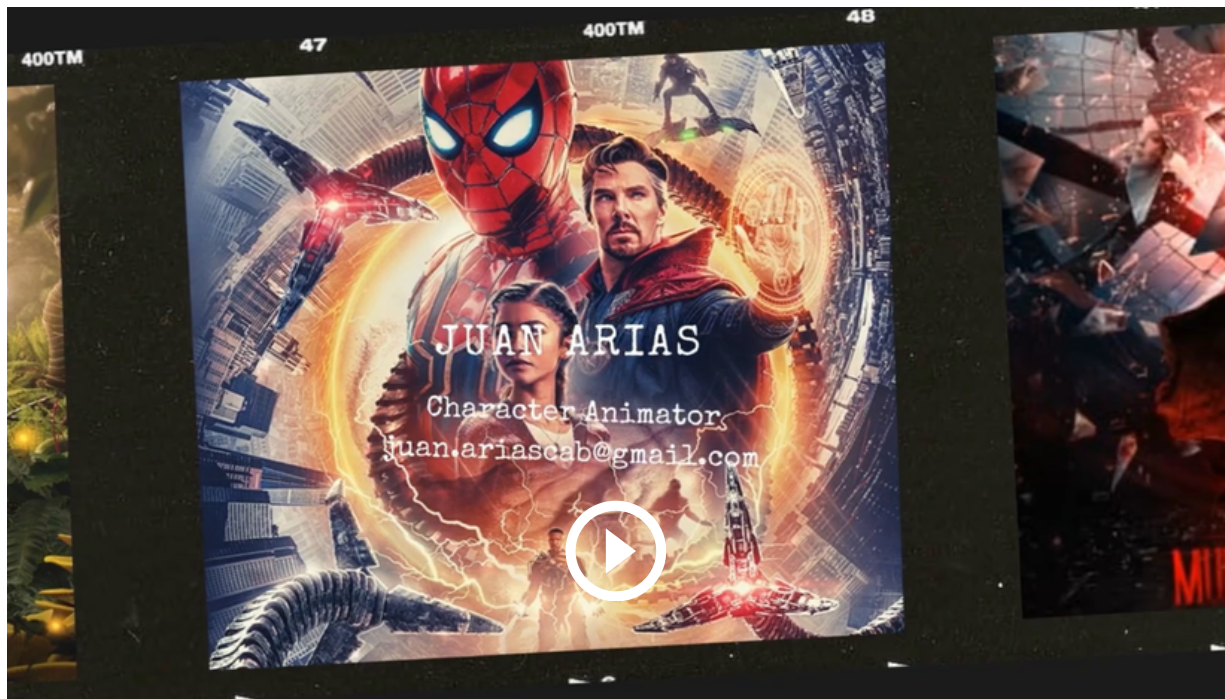
📍 **Auckland, New Zealand**

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## FEATURE FILM DEMO REEL

<https://youtu.be/JIJBCIzns-I?si=2PtVLRG7v61OIpli>



## KEY SKILLS

- Highly skilled in industry-standard software, including Maya, 3ds Max, Toon Boom Harmony, Houdini, Ftrack, and other cutting-edge tools.
- Strong grasp of rigging and character animation principles, guaranteeing lifelike character movement.
- Extensive expertise in keyframe animation, motion capture, and other animation techniques, enhancing visual storytelling.
- Advanced understanding of physics and dynamics simulation, enabling creation of realistic motion and interactions.
- Proven ability to collaborate effectively with cross-functional teams, including modelers, texture artists, compositors, leads, and directors, to achieve project objectives.

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## WORK EXPERIENCE

**Nov 2023 - Dec 2023**

**Animator - Fin Design**

- Contract role creating realistic animations for a film

**Feb 2021 - Oct 2023**

**Animator - Luma Pictures**

- Full time role creating 3D and realistic animations for:
  - Halo - Season 2
  - Spy Kids Armageddon
  - Citadel
  - Ant-Man and the Wasp: Quantumania
  - I am Groot - Season 1 & 2
  - Thor: Love and Thunder
  - Doctor Strange in the Multiverse of Madness
  - Spider-Man: No Way Home
  - Eternals
  - Shang-Chi and The Legend of the Ten Rings

**Dec 2020 - Jan 2021**

**3D Animator - Pixel Zoo Animation**

- Freelance contract role creating 3D animations for a TV Series

**Aug 2020 - Sep 2020**

**2D Animator - Cirkus Animation**

- 2-month Contract role creating 2D animations for a TV animated advertisement

**Aug 2020 - Sep 2020**

**3D Animator - Maui Studios**

- Freelance contract role creating 3D animations for an internal project

**Sep 2019 - Nov 2019**

**3D Animator - Mechanic Animation**

- 3-month Contract role creating 3D animations for a TV Series - The Exceptional Squad

**Sep 2018 - Feb 2019**

**3D Animator - Hype**

- 6-month Contract role creating 3D animations for a TV Series - Taina, Amazon's Guardian

**Feb 2017 - Jul 2017**

**3D Animator - Huhu Studios**

- 6-month Contract role creating 3D animations for a TV Series - Sinbad & the Seven Galaxies

**Additional roles and recommendations available on my LinkedIn profile.**